

## Computing



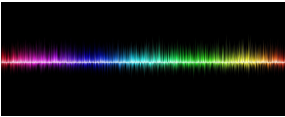
- Explain the relationship between an event and an action.
- Create a code to move a sprite in one direction and then duplicate it to move in all four directions.
- Use extension blocks in Scratch using the **Pen** extension to draw lines.
- Add additional features using suitable keys.

## Science



### Sound:

- Identify how sounds are made.
- Understand how to change the pitch of a sound
- Know how volume is affected by vibration
- Understand the relationship between distance and volume
- Investigate sound insulation



## English

Reading shared texts: The BFG

### Styles of writing to be covered

- Narrative description
- Recount
- Explanation text: How to Make a Dream
- Information text
- Persuasion

### Grammar

- To include subordinate clauses within sentences
- To use similes as a sentence starter and to develop 'ed' starters.
- To ensure tense and person are accurate and consistent with noun-verb agreement

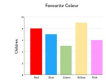


## Spring 2 curriculum newsletter Year Four

## Maths

### Fractions (including decimals)

- recognise and show, using diagrams, families of common equivalent fractions
- count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten.
- round decimals with one decimal place to the nearest whole number
- compare numbers with the same number of decimal places up to two decimal places



## History



### The Mayan Civilisation:

- Understand that the Maya were one of leading civilisations of it's time until they disappeared and no one knows why.
- What did Mayan Settlements look like?
- What was Mayan society like?
- What did the Mayans believe in?
- What happened to the Maya?

## Curriculum Enrichment

- An engagement afternoon to celebrate Mayan learning.
- Children will dress up, eat Mayan/Mexican food and play games.
- Create Mayan headdresses/masks

